

# Cube and Conquer

## Guiding CDCL SAT Solvers by Lookaheads

Marijn Heule<sup>1,2</sup>, Oliver Kullmann<sup>3</sup>, Siert Wieringa<sup>4</sup> and Armin Biere<sup>1</sup>

<sup>1</sup>Johannes Kepler University, Linz, Austria

<sup>2</sup>Delft University of Technology, Delft, The Netherlands

<sup>3</sup>Swansea University, United Kingdom

<http://cs.swan.ac.uk/~csoliver>

<sup>4</sup>Aalto University, Helsinki, Finland

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Best Paper Award at HVC 2011 [Heule et al., 2012]

# Motivation

## Context:

- Huge performance boost of CDCL solvers in the last decade
- CDCL solvers have become a crucial tool, e.g. in Formal Verification

## Challenges:

- CDCL is not strong on small hard combinatorial problems
- CDCL is hard to parallelise effectively

## CDCL: Conflict-Driven Clause Learning

# Satisfiability problem

Satisfiability (SAT) problem:

- Given a formula in Conjunctive Normal Form, is there a truth assignment to the Boolean variables satisfying all clauses?
- clause:  $(a \vee b \vee c)$  (“CNF-clause”)
- cube:  $(d \wedge e \wedge f)$  (alternatively, think of it as a partial assignment).

Major complete SAT solver architectures:

- Conflict-Driven Clause Learning
- Lookahead.

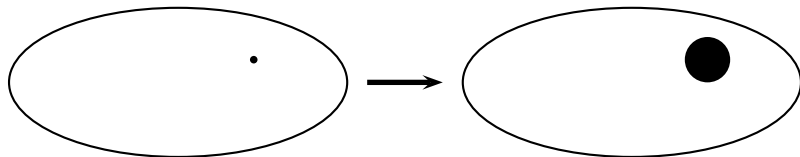
# Conflict-Driven Clause Learning solvers

## Highlights:

- goal: find small effective conflict clauses
- decisions: assign variables that occur in recent conflicts
- strength: powerful on "easy" problems

## Ideal CDCL situation:

- hit a conflict that can be generalised / analysed to a small clause



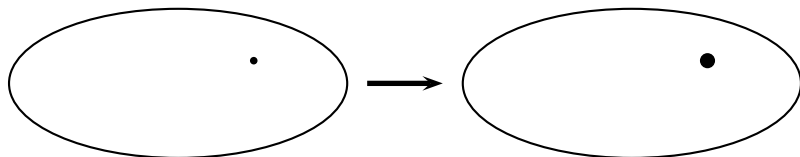
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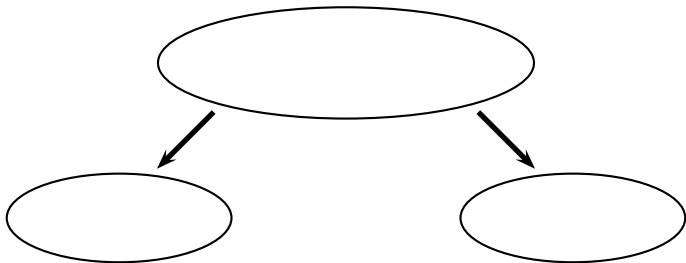
# Lookahead solvers

## Highlights:

- goal: construct a small binary search tree
- decisions: assign variables that cause a large reduction
- strength: powerful on small hard problems

## Ideal lookahead situation:

- split the search space into two equally large but smaller parts



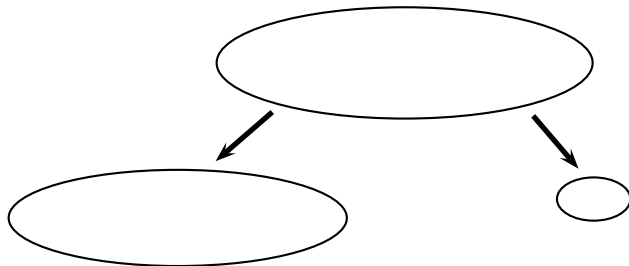
# Lookahead solvers

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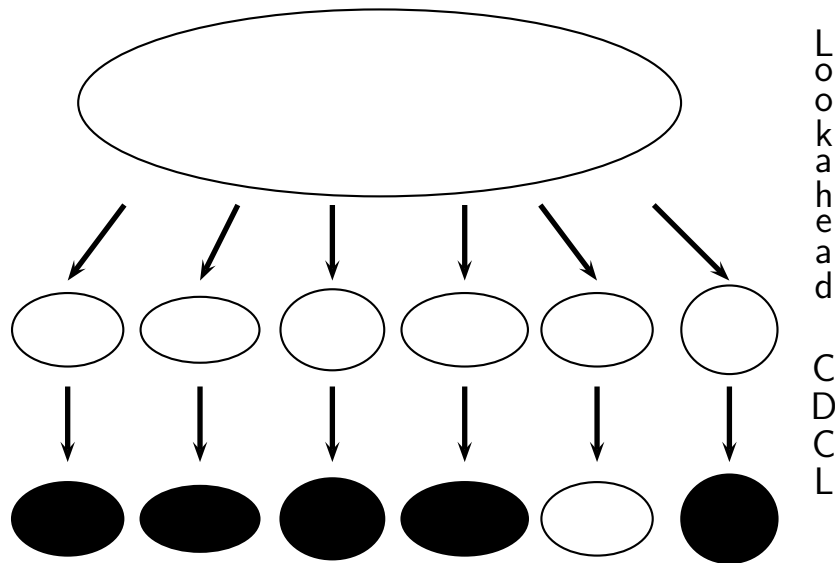
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## General lookahead situation:

- the search space is split into a large and a small part

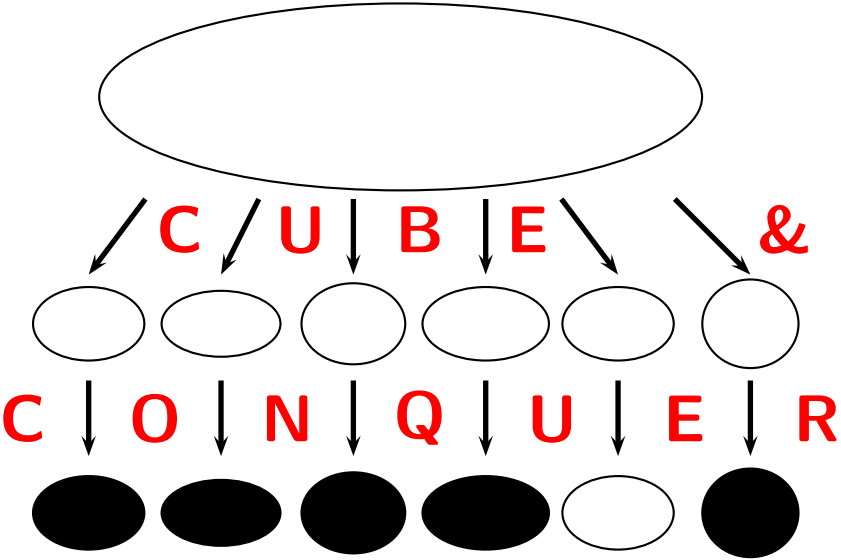


# Best of both worlds: Combining Lookahead and CDCL





# Best of both worlds: Cube and Conquer



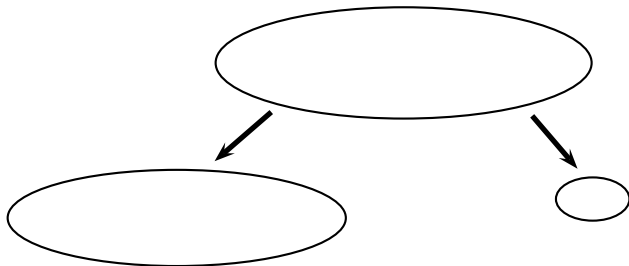
## Cube: key observation / contribution

Split until the (sub-)problems become easy:

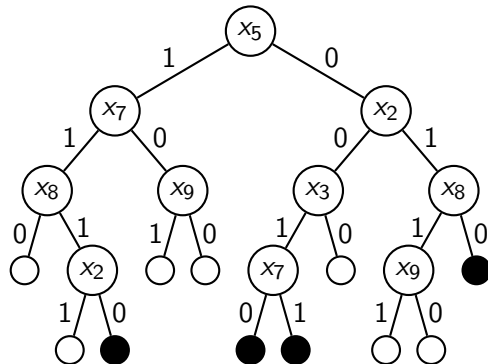
- do not have a fixed cut off depth
- determine hardness by (total) number of assigned variables
- create many thousands or even millions of cubes.

General lookahead situation:

- the search space is split into a large and a small part



## Cube: example



○ cutoff leaf  
● refuted leaf

$$F_1 := F \wedge (x_5 \wedge x_7 \wedge \neg x_8)$$

$$F_2 := F \wedge (x_5 \wedge x_7 \wedge x_8 \wedge x_2)$$

$$F_3 := F \wedge (x_5 \wedge \neg x_7 \wedge x_9)$$

$$F_4 := F \wedge (x_5 \wedge \neg x_7 \wedge \neg x_9)$$

$$F_5 := F \wedge (\neg x_5 \wedge \neg x_2 \wedge \neg x_3)$$

$$F_6 := F \wedge (\neg x_5 \wedge x_2 \wedge x_8 \wedge x_9)$$

$$F_7 := F \wedge (\neg x_5 \wedge x_2 \wedge x_8 \wedge \neg x_9)$$

## Cube: pseudo-code (1)

Cube(CNF  $F$ , DNF  $\mathcal{A}$ , CNF  $\mathcal{C}$ , dec. lits.  $\varphi_{\text{dec}}$ , imp. lits.  $\varphi_{\text{imp}}$ )  
returns a pair  $(\mathcal{A}, \mathcal{C})$ , the list of cubes and the list of learned clauses

```
1   $\theta := 1.05 \cdot \theta$ 
2   $(F, \varphi_{\text{imp}}) := \text{lookahead\_simplify\_and\_learn}(F, \varphi_{\text{dec}}, \varphi_{\text{imp}})$ 
3  if  $\varphi_{\text{dec}} \cup \varphi_{\text{imp}}$  falsify a clause in  $F$  or  $|\varphi_{\text{dec}}| > 20$  then  $\theta := 0.7 \cdot \theta$ 
4  if  $\varphi_{\text{dec}} \cup \varphi_{\text{imp}}$  falsify a clause in  $F$  then return  $(\mathcal{A}, \mathcal{C} \cup \{\neg\varphi_{\text{dec}}\})$ 
5  if cutoff heuristic is triggered then return  $(\mathcal{A} \cup \{\varphi_{\text{dec}}\}, \mathcal{C})$ 
6   $l_{\text{dec}} := \text{lookahead\_decide}(F, \varphi_{\text{dec}}, \varphi_{\text{imp}})$ 
7   $(\mathcal{A}, \mathcal{C}) := \text{Cube}(F, \mathcal{A}, \mathcal{C}, \varphi_{\text{dec}} \cup \{l_{\text{dec}}\}, \varphi_{\text{imp}})$ 
8  return  $\text{Cube}(F, \mathcal{A}, \mathcal{C}, \varphi_{\text{dec}} \cup \{\neg l_{\text{dec}}\}, \varphi_{\text{imp}})$ 
```

## Cube: pseudo-code (2)

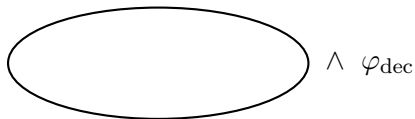
*Cube* (CNF  $F$ , DNF  $\mathcal{A}$ , CNF  $\mathcal{C}$ , dec. lits.  $\varphi_{\text{dec}}$ , imp. lits.  $\varphi_{\text{imp}}$ )

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- 5 **if**  $|\varphi_{\text{dec}}| \cdot |\varphi_{\text{dec}} \cup \varphi_{\text{imp}}| > \theta \cdot |\text{vars}(F)|$  **then return**  $\langle \mathcal{A} \cup \{\varphi_{\text{dec}}\}, \mathcal{C} \rangle$
- 6  $l_{\text{dec}} := \textit{lookahead\_decide} (F, \varphi_{\text{dec}}, \varphi_{\text{imp}})$
- 7  $\langle \mathcal{A}, \mathcal{C} \rangle := \textit{Cube} (F, \mathcal{A}, \mathcal{C}, \varphi_{\text{dec}} \cup \{l_{\text{dec}}\}, \varphi_{\text{imp}})$
- 8 **return**  $\textit{Cube} (F, \mathcal{A}, \mathcal{C}, \varphi_{\text{dec}} \cup \{\neg l_{\text{dec}}\}, \varphi_{\text{imp}})$

## Conquer: describing cubes

How much information to send to the CDCL solver?

- Only the decisions



- The full assignment (including failed literals)



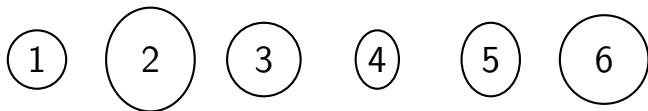
- The simplified formula (including local learnt clauses)



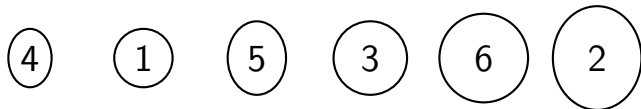
## Conquer: ordering cubes

What is the optimal order to solve the cubes?

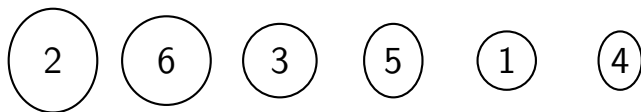
- Depth-first search (in lookahead order)



- Solves cubes with increasing (approximated) search space



- Solves cubes with decreasing (approximated) search space



## Conquer: pseudo-code

*Conquer* (CDCL solver  $S$ , CNF formula  $F$ , DNF of assumptions  $\mathcal{A}$ )

```
1  S.Load ( $F$ )
2  while  $\mathcal{A}$  is not empty do
3      get a cube  $c$  from  $\mathcal{A}$  and remove  $c$  from  $\mathcal{A}$ 
4      if S.SolveWithAssumptions ( $c$ ) = satisfiable then
5          return satisfiable
6      S.AnalyzeFinal ()
7      S.ResetClauseDeletionPolicy ()
8  return unsatisfiable
```



# Conquer: parallel solving

## Strategies to solve cubes in parallel:

- 1 cores solve different cubes in parallel
- 2 cores solve the same cube in parallel
- 3 start with (1) till no new cubes are available, continue with (2)

## What to share between cores?

- nothing, so hardly communication required (only ask / receive cubes)
- sharing the *AnalyzeFinal* clauses (maybe only to master)
- sharing the short conflict clauses, units (maybe also binaries)

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## Results: two experiments

### 1<sup>st</sup> experiment: single core on Van der Waerden numbers

- hard combinatorial problem in Ramsey Theory
- comparison with the best solver for each instance
- cube solver: OKsolver
- conquer solver: minisat-2.2.0
- describing the cubes (just) by the naked simplified formula (applying the partial assignments; without any local learning).

### 2<sup>nd</sup> experiment: multi core on challenging applications

- unsolved application instances from the SAT09 benchmarks
- comparison with the best parallel solvers
- cube solver: march
- conquer solver: lingeling.

## Results: palindromic Van der Waerden numbers

- $k_1$  : arithmetic progression of first set
- $k_2$  : arithmetic progression of second set
- $n$  : number of variables
- best solver : time of fastest sequential solver
- $D$  : cut off depth.

$k_1$	$k_2$	$n$	#cls	?	best solver	$D$	#cubes	C&C
3	25	294	45779	U	~ 13 days	45	9120	6.5 hours
3	25	304	49427	U	~ 13 days	45	13462	2 days
4	12	194	15544	U	> 14 days	30	132131	2 days
4	12	198	15889	U	> 14 days	34	147237	8 hours
5	8	157	9121	U	3.5 days	20	2248	5 hours
5	8	162	9973	U	53 days	20	87667	40 hours

See [Ahmed et al., 2011, Kullmann, 2012].

## Results: parallel SAT solving

### Portfolio solvers:

- run multiple versions of the same solver (different seeds)
- share short conflict clauses such as units
- solver pLingeling (pLing), on a 12-core machine

### Grid based SAT solving approach:

- run solvers with different cubes on a grid
- grid constraints: limited communication, possible delay and timeout
- solver PartitionTree (PTree) on a grid, up to 60 jobs in parallel

## Results: hard application benchmarks

Benchmark	?	#cubes	I total	II total	II 12-core	pLing 12-core	PTree 60-core
9dlx_vliw_at_b_iq8	U	121	150	—	—	<b>3256</b>	—
9dlx_vliw_at_b_iq9	U	100	179	—	—	<b>5164</b>	—
AProVE07-25	U	84247	89	100340	<b>8690</b>	—	9967
dated-5-19-u	U	57716	418	3214	<b>1451</b>	4465	2522
eq.atree.braun.12	U	86541	85	3261	<b>273</b>	—	4691
eq.atree.braun.13	U	81313	77	18165	<b>1517</b>	—	9972
gss-24-s100	S	18237	48	4975	<b>415</b>	2930	3492
gss-26-s100	S	19455	57	37259	<b>3108</b>	18173	10347
gus-md5-14	U	60102	961	—	—	—	<b>13890</b>
ndhf_xits_09_UNK	U	37358	82	71096	12041	—	<b>9583</b>
rbcl_xits_09_UNK	U	54669	132	94911	11542	—	<b>9819</b>
rpoc_xits_09_UNK	U	30681	114	48028	<b>8366</b>	—	8635
sortnet-8-ipc5-h19	S	724	153	48668	4067	<b>2700</b>	4304
total-10-17-u	U	9192	288	5638	4517	<b>3672</b>	4447
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## Conclusions

### Cube and Conquer:

- effectively combining lookahead and CDCL
- many thousands or even million of cubes
- natural to parallelise




### Future work, online scheduling:

- adjust heuristics based on *AnalyzeFinal*
- communication between solvers
- all-in CDCL

### Future work, theoretical foundations:

- create a proof-theoretic framework for understanding “tree-like versus dag-like resolution” and their interaction
- better understanding of cdcl-proof-systems in this context.

# Bibliography I

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Computing ordinary and palindromic van der Waerden numbers via collaboration between look-ahead and conflict-driven SAT solvers.  
In preparation.

End