



























34. Anne Roudaut, Abhijit Karnik, Markus Löchtefeld and Sriram Subramanian. 2013. Morphees: toward high "shape resolution" in self-actuated flexible mobile devices. In *Proceedings of the SIGCHI Conference on Human Factors in Computing Systems (CHI '13)*. ACM, New York, NY, USA, 593–602. <http://dx.doi.org/10.1145/2470654.2470738>.
35. Jeremy Scott, David Dearman, Koji Yatani and Khai N. Truong. 2010. Sensing foot gestures from the pocket. In *Proceedings of the 23rd Annual ACM Symposium on User Interface Software and Technology (UIST '10)*. ACM, New York, NY, USA, 199–208. <http://dx.doi.org/10.1145/1866029.1866063>.
36. Marcos Serrano, Barrett M. Ens and Pourang P. Irani. 2014. Exploring the use of hand-to-face input for interacting with head-worn displays. In *Proceedings of the 32nd Annual ACM Conference on Human Factors in Computing Systems (CHI '14)*. ACM, New York, NY, USA, 3181–3190. <http://dx.doi.org/10.1145/2556288.2556984>.
37. Orit Shaer and Eva Hornecker. 2010. Tangible user interfaces: past, present, and future directions. *Found. Trends Hum.-Comput. Interact.* 3, 1–2, 1–137. <http://dx.doi.org/10.1561/1100000026>.
38. Han Sloetjes and Peter Wittenburg. 2008. Annotation by category: ELAN and ISO DCR. In *Proceedings of the Sixth International Conference on Language Resources and Evaluation (LREC'08)*. European Language Resources Association (ELRA), Marrakech, Morocco.
39. Faisal Taher, John Hardy, Abhijit Karnik, Christian Weichel, Yvonne Jansen, Kasper Hornbæk and Jason Alexander. 2015. Exploring interactions with physically dynamic bar charts. In *Proceedings of the 33rd Annual ACM Conference on Human Factors in Computing Systems (CHI '15)*. ACM, New York, NY, USA, 3237–3246. <http://dx.doi.org/10.1145/2702123.2702604>.
40. Melanie Tory and Robert Kincaid. 2013. Comparing physical, overlay, and touch screen parameter controls. In *Proceedings of the 2013 ACM International Conference on Interactive Tabletops and Surfaces (ITS '13)*. ACM, New York, NY, USA, 91–100. <http://dx.doi.org/10.1145/2512349.2512812>.
41. Jessica Tsimeris, Colin Dedman, Michael Broughton and Tom Gedeon. 2013. Forceform: a dynamically deformable interactive surface. In *Proceedings of the 2013 ACM International Conference on Interactive Tabletops and Surfaces (ITS '13)*. ACM, New York, NY, USA, 175–178. <http://dx.doi.org/10.1145/2512349.2512807>.
42. Philip Tuddenham, David Kirk and Shahram Izadi. 2010. Graspables revisited: multi-touch vs. tangible input for tabletop displays in acquisition and manipulation tasks. In *Proceedings of the SIGCHI Conference on Human Factors in Computing Systems (CHI '10)*. ACM, New York, NY, USA, 2223–2232. <http://dx.doi.org/10.1145/1753326.1753662>.
43. Marynel Vázquez, Eric Brockmeyer, Ruta Desai, Chris Harrison and Scott E. Hudson. 2015. 3d printing pneumatic device controls with variable activation force capabilities. In *Proceedings of the 33rd Annual ACM Conference on Human Factors in Computing Systems (CHI '15)*. ACM, New York, NY, USA, 1295–1304. <http://dx.doi.org/10.1145/2702123.2702569>.
44. Lining Yao, Ryuma Niiyama, Jifei Ou, Sean Follmer, Clark Della Silva and Hiroshi Ishii. 2013. Pneu: pneumatically actuated soft composite materials for shape changing interfaces. In *Proceedings of the 26th Annual ACM Symposium on User Interface Software and Technology (UIST '13)*. ACM, New York, NY, USA, 13–22. <http://dx.doi.org/10.1145/2501988.2502037>.
45. Sang Ho Yoon, Ke Huo and Karthik Ramani. 2014. Plex: finger-worn textile sensor for mobile interaction during activities. In *Proceedings of the 2014 ACM International Joint Conference on Pervasive and Ubiquitous Computing: Adjunct Publication (UbiComp '14 Adjunct)*. ACM, New York, NY, USA, 191–194. <http://dx.doi.org/10.1145/2638728.2638746>.
46. Shumin Zhai, Jing Kong and Xiangshi Ren. 2004. Speed-accuracy tradeoff in Fitts' law tasks: on the equivalency of actual and nominal pointing precision. *Int. J. Hum.-Comput. Stud.* 61, 6, 823–856. <http://dx.doi.org/10.1016/j.ijhcs.2004.09.007>.